圖資與檔案學刊

第 13 卷第 1 期 (第 98 期) | 2021 年 6 月 ISSN: 2412-1800 DOI:10.6575/JILA

目 次

編者言 i-iv

學術論文

Effects of Design Factors of a Game-based English Vocabulary Learning App on Learning Performance, Sustained Attention, Emotional State, and Memory Retention 1-38
Chih-Ming Chen、Ding Cao

碩士生搜尋與取得電子期刊論文過程之研究 39-82
彭于萍、陳柏廷

清代紹興府藏書家之社會網絡分析 83-131
陳柏溢、陳冠至

臺灣的高中生被要求讀什麼書？高中閱讀書單之計量研究 132-171
胡素菁、林雯瑤

實務工作報告

黨史檔案數位典藏作業及其數位人文工具應用經驗 172-205
林巧敏、王立勛

Journal of InfoLib and Archives

Vol. 13, No. 1 (No.98) | June 2021 ISSN: 2412-1800 DOI:10.6575/JILA

Contents

Editorial i-v

Research Articles

Effects of Design Factors of a Game-based English Vocabulary Learning App on Learning Performance, Sustained Attention, Emotional State, and Memory Retention 1-38
Chih-Ming Chen & Ding Cao

Research on the Process of Master Students Seeking and Accessing for Electronic Journal Articles 39-82
Yu-Ping Peng & Po-Ting Chen

A Social Network Analysis of Shaoxing Book Collector Groups in Qing Dynasty 83-131
Bo-Yi Chen & Kuan-Chih Chen

What Are Taiwan Senior High School Students Being Asked to Read? The Quantitative Analysis on the Reading Lists of High Schools in Taiwan 132-171
Su-Ching Hu & Wen-Yau Cathy Lin

Practical Report

Digitalization of Party History Archives and Application Experience of Digital Humanities Tools 172-205
Chiao-Min Lin & Li-Hsun Wang